



A FUZZY JOURNEY

矇眊之旅

SO IF DIGITAL NOMADS ARE GENTRIFIED
VERSIONS OF "US" WHO ARE WE?

倘若数字游民是“我们”的仕绅化版本，那我们是谁？

伯弗瑞
2021



PART ONE 第一部分

WHO I/WE AM/ARE?

我是谁？ 我们是谁？

FEDERICO "FREDD" BONELLI

- Philosopher, untied to any academy, born and breed in the XX century, and of a "smanettone", an Italian hacker of the second generation.
哲学家，不正经的第二代意大利黑客
- born 13 June 1969
生于1969年6月13日
- Mediterranean/European/Italian
地中海人 / 欧洲人 / 意大利人
- artist and FLOSS hactivist
艺术家和自由软件运动的激进黑客
- free thinker/anarchist
自由思想家 / 无政府主义者



this today was the first picture of me I got via DuckDuckGo...

今天在DuckDuckGo搜尋引擎上搜尋自己的家果所跳出來的第一張圖片

DIGITAL NOMADS ?

数字游民？

- Both Nomadism and “Digital as a lifestyle”, when embraced by a subculture, are much older concepts than this XXIst century incarnation “a la AirBnB”.
亚文化社群拥抱游牧主义和“数字作为一种生活方式”的历史渊源，远比二十一世纪才出现的“爱彼迎式旅居生活”还要来得早
- The picture of a white geek in an exotic coffeeshop that illustrates the wikipedia article is pure *detournement*.
白人技客在异国风情的咖啡店图像，反倒证成维基百科的条目不过是一种错误的挪用
- but from the need to cancel history that the terms gives away you easily guess is possible to arrive to quite some juicy truth
从取消历史的必要性出发，我们将触及一些有趣的事实与讨论



photo:wikipedia

MYCELIAN RICH SOIL WITH RHIZOME

菌丝体和根茎 丰富了土壤

Deleuze and Guattari use the terms "rhizome" and "rhizomatic" to describe theory and research that allows for multiple, non-hierarchical entry and exit points in data representation and interpretation.

德勒兹和瓜达里使用“根茎”的概念去描述资料再现与诠释过程中，一种具备多样性、非阶层性的连结与出入口的理论和研究工作。



NOTHING SPECIAL HERE IF YOU LOOK ONLY AT THE ROOTS: YOU GOTTA GET YOUR HANDS DIRTY

如果你只是凝视根部，这里并没有什么特别的事物或者事件发生：你必须用脏你的手！

SO, LET'S DIG A BIT

让我们来挖掘一下！

- What do we mean with Digital?
- The Net, the virtual world are as well metaphorical terms to define "the internet". Think of others
- Why "Digital" has been chosen? Why not "Networked Worker", "Cyber Hobo" or "Techno Gipsy"?
- When did the loss of complexity about the internet begun? How we came from an interconnected poly centric view (the rhizome) to a polished hierarchy of interconnected dots (the network) to the metaphysical Matrix and then we grew to an image of this pot filled with crap of big data proportions?
- So not a complex space but a consumerist lifestyle?
- “数字”意味着什么？
- 虚拟世界的网络“网络”也是定义“互联网”的隐喻词汇。想想其他人。
- 为什么选择使用“数字”这样一个词汇作为指涉？为什么不是“网络劳工”、“赛博流浪汉”或是“技术吉普赛”这些称呼？
- 互联网的复杂性是什么时候开始消失的？我们是如何从一个互联的多中心视图（根茎）发展到一个由互联的点（网络）组成的精致的层次结构，再到形而上的母体，然后成长为一个充满大数据垃圾的盆景图像？
- 所以这不是一个复杂的空间，而是一种消费主义的生活方式？



DIGITAL SPACES

数字空间

- The Net for me has always been a point of access to a set of subcultures where you could feel free to invent one
对我来说，网络一直是一个接触亚文化的切入点，在那裡你可以自由创造一切
- How old is this Digital subculture?
这个数字亚文化有多久的历史了？
 - The concept of tele-work is 60 years old, paperless office dates to the '70es, the tools of white collars have dematerialised in the '80es... What do we mean by Digital in this context?
远程办公的概念已经有60年的历史了，无纸化办公可以追溯到70年代，白领的工具在80年代已经去物质化了……在这脉络下，我们所说的数字是指什麼？
- Cybersyn is a project from 1970-72
智利阿连德总统1970-1972年启动的「赛博协同控制工程」
- The Network pre-dates the WWW
网络的出现要早于万维网
 - TCP/IP 1969 (ARPANET) www (1995)
- Gopher (the index) pre-dates the WWW (the hypertext), that pre-dates FB (il "muretto", the "small wall")
万维网早于脸书，检索软体早于万维网

THE NOMADS

游牧民族

- the nomads are organised in autonomous tribes
游牧民族组织自治部落
- they know the world in a different way (lay-lines)
他们以不同的方式认识世界（层线）
- they have interesting rituals
 - and good music
and cool ways to celebrate life and death
 - they are mysterious and connect with mysterious forces
- they talk their own language (you don't get) and know yours
- they might pray on you and disappear
- or if you are worth... they could onboard you



- 他们有有趣的仪式
 - 和良好的音乐
以及独特庆祝生命和死亡的方式
 - 它们是神秘的，并与神秘的力量相连
- 他们懂我们的语言，但说他们自己的语言（而我们听不懂他们的语言）
- 他们可能会向你祈祷然后消失
- 或者假如你值得.....他们可以带上你

WHO ARE WE TALKING ABOUT?

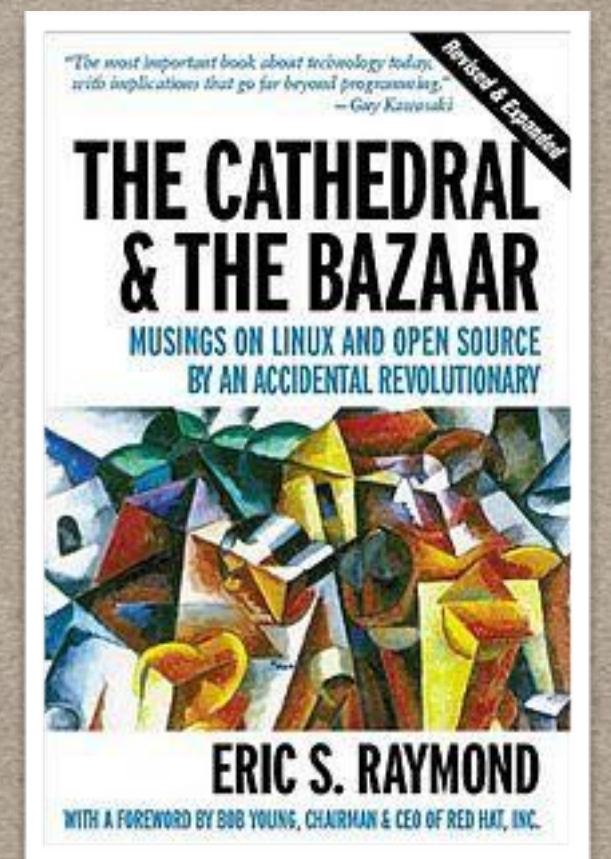
我们到底在说谁?

- The Silicon Valley misfit/hero? (the capitalist? The hobo? The criminal?)
硅谷的不合群者 / 英雄? (资本家? 流浪汉? 罪犯?)
- Male/White/Anglo-Saxon ?
The User? The Coder? The middle man? The free software commoner with a fat bonus from the previous job?
男性 / 白人 / 盎格鲁撒克逊人?
用户? 程序员? 中间人?还是上一份工作中拿着丰厚奖金的自由软件平民?
- A maintenance person? (Mr Tattle, Brazil 1985) 维修员?
- The mothers of invention? (Frank Zappa 1960es) 发明之母?
- ... or the lost soul of the creative industry 或是创意产业里迷失的灵魂?
- shall we decide beforehand or keep it fluid?
我们要提前决定还是保持流动性?

Outside the parliamentary political debate, since 1968 in Italy there is a reality that consider itself alternative. Is called "The Movement"; as many faces, hundred on reincarnations and translates well with "The Flow".
自1968年以来, 在议会政治辩论之外, 意大利存在一种「另类的现实」, 被称为「运动」或「流动」。



See: the cathedral and the bazaar, S.C. Raymond (1999)
NB the illustration of first edition is from Lyubov Sergejevna Popova, a russian futurist painter





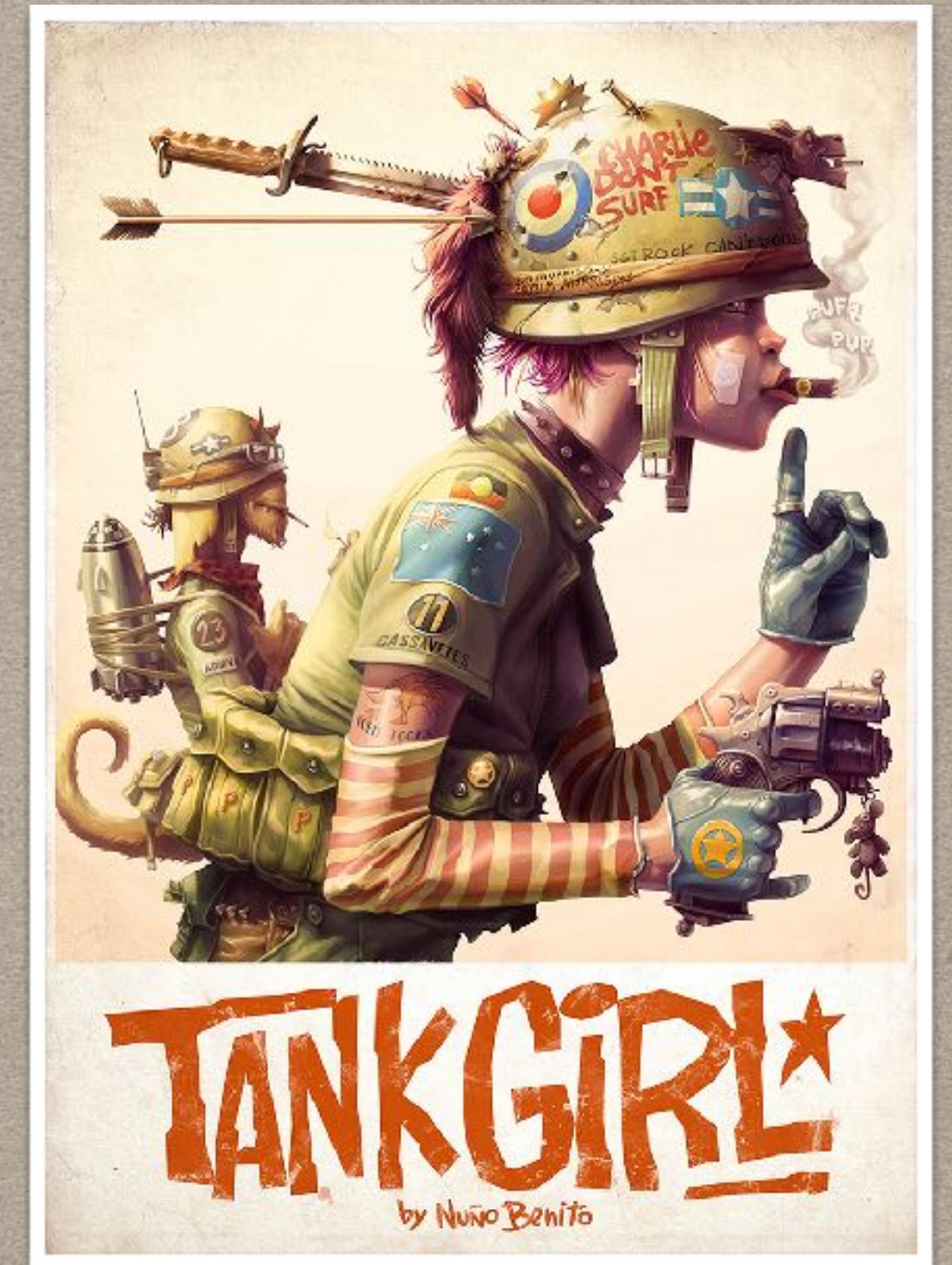
PART TWO 第二部分

THE MATRIX AND THE FLOW 母体与流动

HOW DO THESE DIGITAL NOMADS LOOK?

这些数字游民看起来是什么模样？

- Remember that the concept that sees "ideology is a dress made of ideas" comes from Marx and Engels
请记住，认为「意识形态是由思想做成的衣服」的概念来自马克思和恩格斯
- Individuals: cowboys and surfers?
个体：牛仔和冲浪者？
- Groups? Tribes? Guilds? Clusters?
团体？部落？基尔特？集群？
- Before the Matrix became a Hollywood franchise there was a MATRIX
在《黑客帝国》成为好莱坞系列电影之前，早有一个母体



TANK GIRL (1988-UK)

WHERE DO THEY LIVE?

他们居住在哪里？

- What is space in the Digital world and how is defined?
什么是数字世界中的空间？如何定义空间？
- How is bought and sold, operated upon, designed?
如何买卖，操作，设计？
- What are these digital equivalent of fabrics, offices, cities, coffeeshops, dark alleys, clubs, woods?
这些纤维、办公室、城市、咖啡店、暗巷、俱乐部、森林的数字对等物是什么？
- And what should be their form/function constraint?
它们的形式 / 功能限制是什么？
- IN THE END
what constraints this digital world has to be designed
and how do they constraint it?
最后，必须设计约束这数字世界吗？他们如何约束？



Constant - Psycogeographic City map

HOW? 怎麼做?

- What could they do to live? Own?, Share? Inherit?
他们怎样才能活下去呢? 靠自己吗? 彼此分享吗? 继承?
- What happens when the tools for the production, including the places, and the effect of work are dematerialised?
当生产工具 (包括工作场所和工作效果) 被非物质化时会发生什么?
- What happens when the Digital Individual dies?
当数字个体死亡时会发生什么?
- What is "to own" something in the digital world, and how can property be enforced and proven?
- What is "to sell" and to buy something in the "digital world"?
 - The strange existential status of software: EULA vs Property
 - the strange case of stealing: Napster, MS-DOS, Amiga



TANK GIRL (1995)

- 在数字世界中, 什么是「拥有」? 财产如何被強制执行和证明?
- 在「数字世界」, 什么是「卖」, 什么是「买」?
 - 软件的奇怪存在状态:
最终用户许可协议vs 所有權
 - 奇怪的盗窃案例: Napster, MS-DOS, Amiga

OTHER CURIOUS QUESTIONS...

其他有趣的问题……

- What is a value, how is it assessed? Measured?
价值是什么？它是如何评估的？测量吗？
- How changes the concept of value when dynamic pricing is applied and (conversely) how this changes the status of concepts like "money"?
当应用动态定价时，价值概念如何改变？反之，这如何改变「金钱」等概念的地位？
- What is a digital tool, an appliance, a "connected thing", what is its value and how this influences its price.
什么是数字工具？什么是应用程序？什么是「连接的东西」？它的价值是什么？以及它是如何影响价格的？



Constant - New Babylon Maquette The Yellow Sector

OTHER CURIOUS QUESTIONS...

其他有趣的问题……

- What is a digital equivalent of a body?
什么是数字版的身体?
 - Do android dream of electric sheeps (1969)
《机器人梦想电动羊》 (1969)
 - Blade Runner (1982)
银翼杀手 (1982)
- And what is a mind (or a soul)?
什么是思想 (或灵魂) ?
 - Ghost in the Shell (manga 1989, OAV 1995)
攻壳机动队 (manga 1989, OAV 1995)
 - Akira (manga 1982, OAV 1988)
阿基拉 (manga 1982, OAV 1988)



Ghost in the Shell, Masamune Shirow (1989)

WORK! 工作!

- And... finally the secret ingredient implied by the "digital Nomad" original sentence: Work!
最后, 「数字游民」一詞所暗含的秘密成分原句: 工作!
- What is to WORK in the Net??
什么是网上工作?
- Why is that so important for our cultures? How much we have to work to live? Shall we do something else apart of work? (and what?)
为什么工作这对我们的文化如此重要? 我们要工作多少才能生活? 我们在工作之外做点别的事吗? (那会是什么?)
- Why some of our societies are founded on work?
为什么有些社会以工作为基础?

Italian constitution for example mentions work on the first line: "l'Italia e' una repubblica fondata sul lavoro - Italy is a Republic founded on work/labour"?

例如, 意大利宪法在第一行提到工作: 意大利共和国建立在工作 / 劳动



It is obvious that a person free to use his time for the whole of his life, free to go where he wants, when he wants, cannot make the greatest use of his freedom in a world ruled by the clock and the imperative of a fixed abode. As a way of life, Homo Ludens will demand, firstly, that he responds to his need for playing, for adventure, for mobility, as well as all the conditions that facilitate the free creation of his own life. Until then, the principal activity of man had been the exploration of his natural surroundings. Homo Ludens himself will seek to transform, to recreate, those surroundings, that world, according to his new needs. The exploration and creation of the environment will then happen to coincide because, in creating his domain to explore, Homo Ludens will apply himself to exploring his own creation. Thus we will be present at an uninterrupted process of creation and re-creation, sustained by a generalized creativity that is manifested in all domains of activity.

Constant "Homo Ludens" 1957

SOME ANSWERS 一些解答

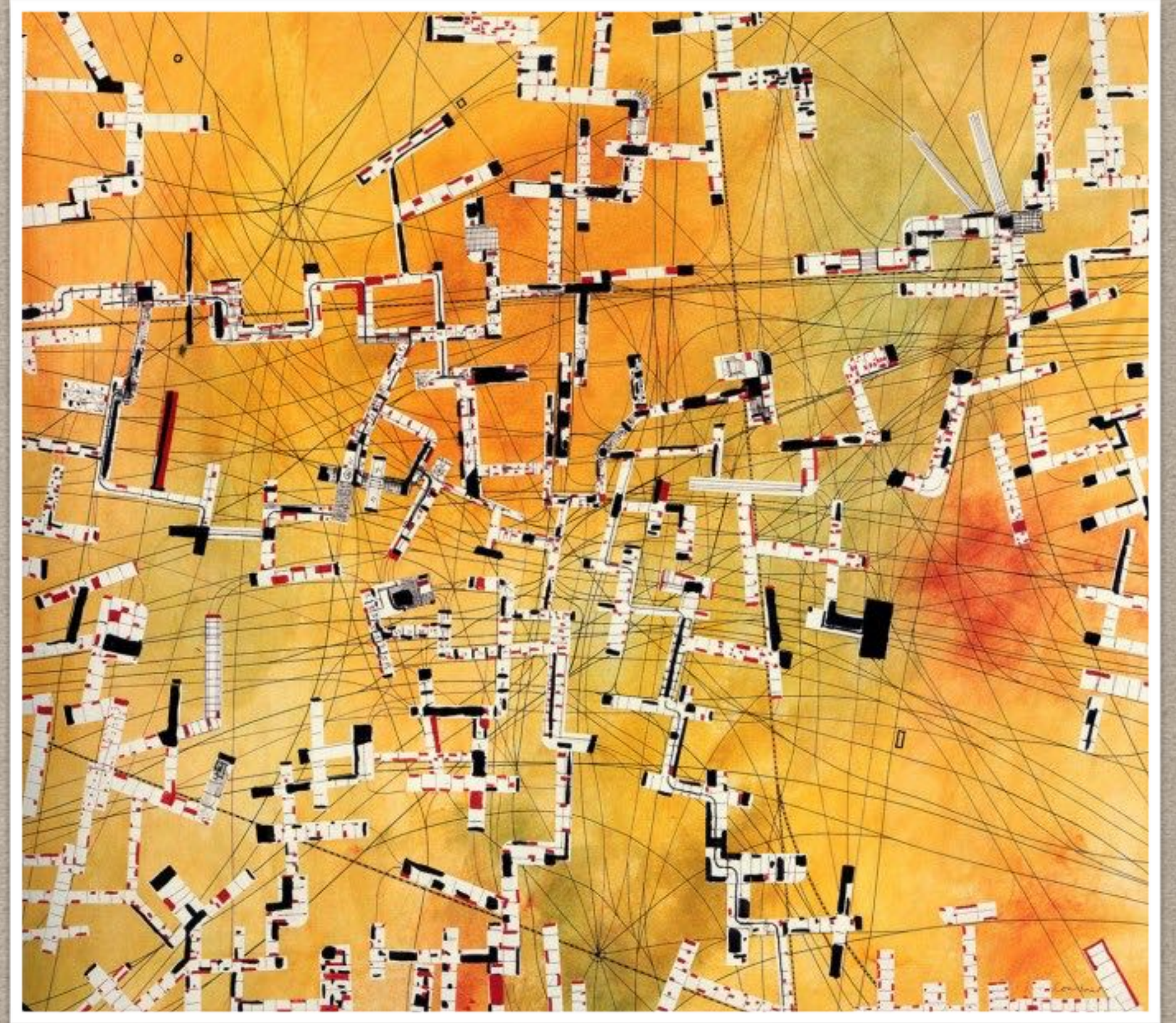
New Babylon: <https://www.youtube.com/watch?v=8cWxAIflmfc>

<https://www.youtube.com/watch?v=s13Y4NznzDs>

Futurism (1909) - Constructivism (1920) - Situationism (1957)

Situationist Urbanism





PART TREE

BUT HOW ALL THIS HAPPENED TO ME/US?

DIGITAL NOMADISM 1989

- let's see the time in my life when it all happened for me: the transition from from a space-time-resources bound discourse (in the industrial age of the late XX century) and the Digitally Networked Kali Yuga
- Remember that We have dived in, head on, just before you...



Demo Scene 1989 random image

NOMAD, MIGRANT, GYPSY

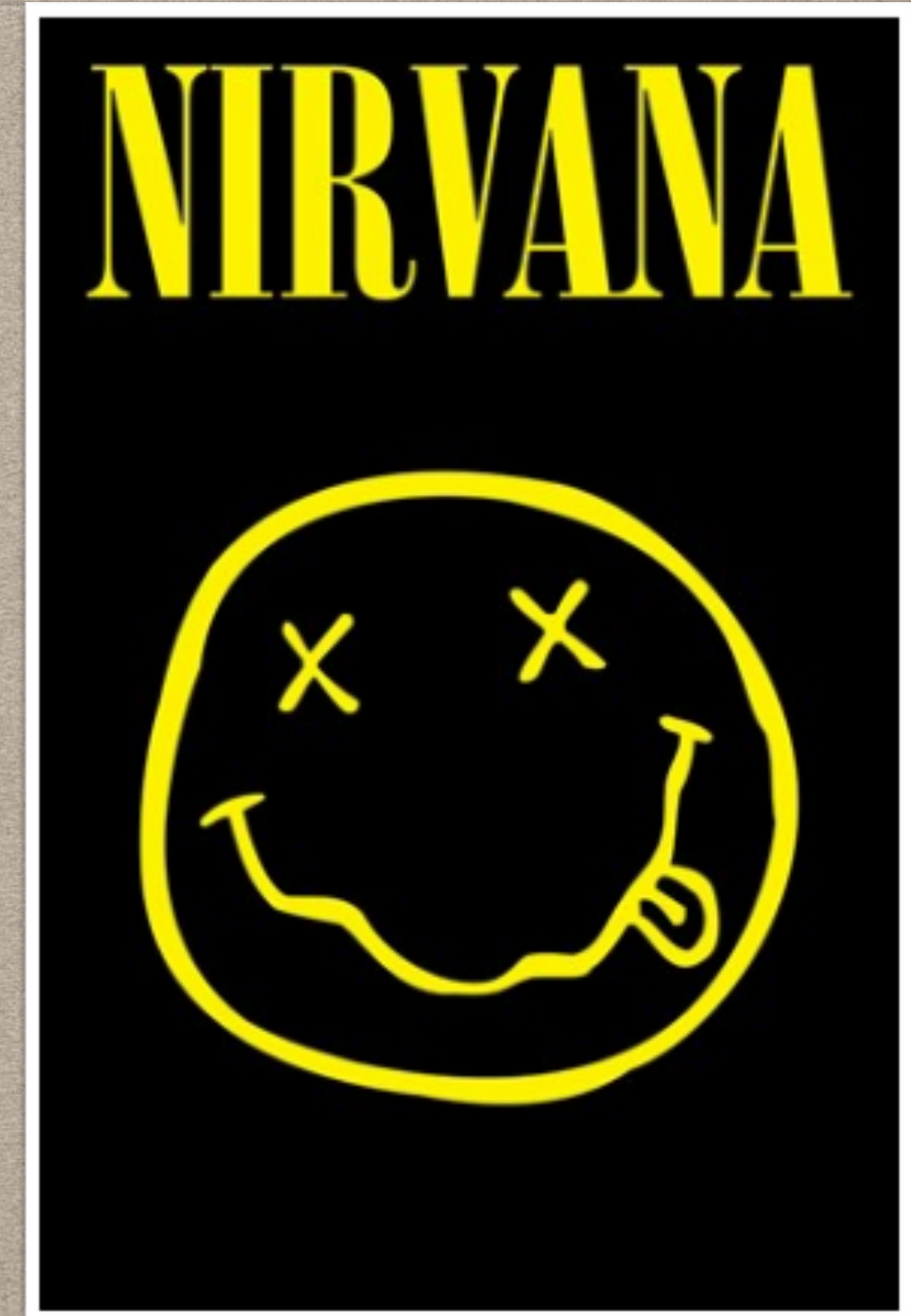
- Nomads move in tribes and tribes have only few laws and strong bonds of kinship
 - IRC ethics of the hackers groups: all op root/root or luther/luther access on our unix systems
- best literary descriptions of nomadic hacker cultures I remember are in Bruce Sterling, both in Islands in the net (1988) and in Chaos USA (don't remember the english title)
- Nomads has no liking/understanding for geographical political borders, that they pass freely.
- Nomads have attention to different elements of the landscape that, once recognised, allow or deny (free) passage.
- The nomad sees himself as an empowered the member of a subculture.



International Situationiste 1957 - Cosio D'Arroscia

SITUATIONIST, RAVER, PUNK

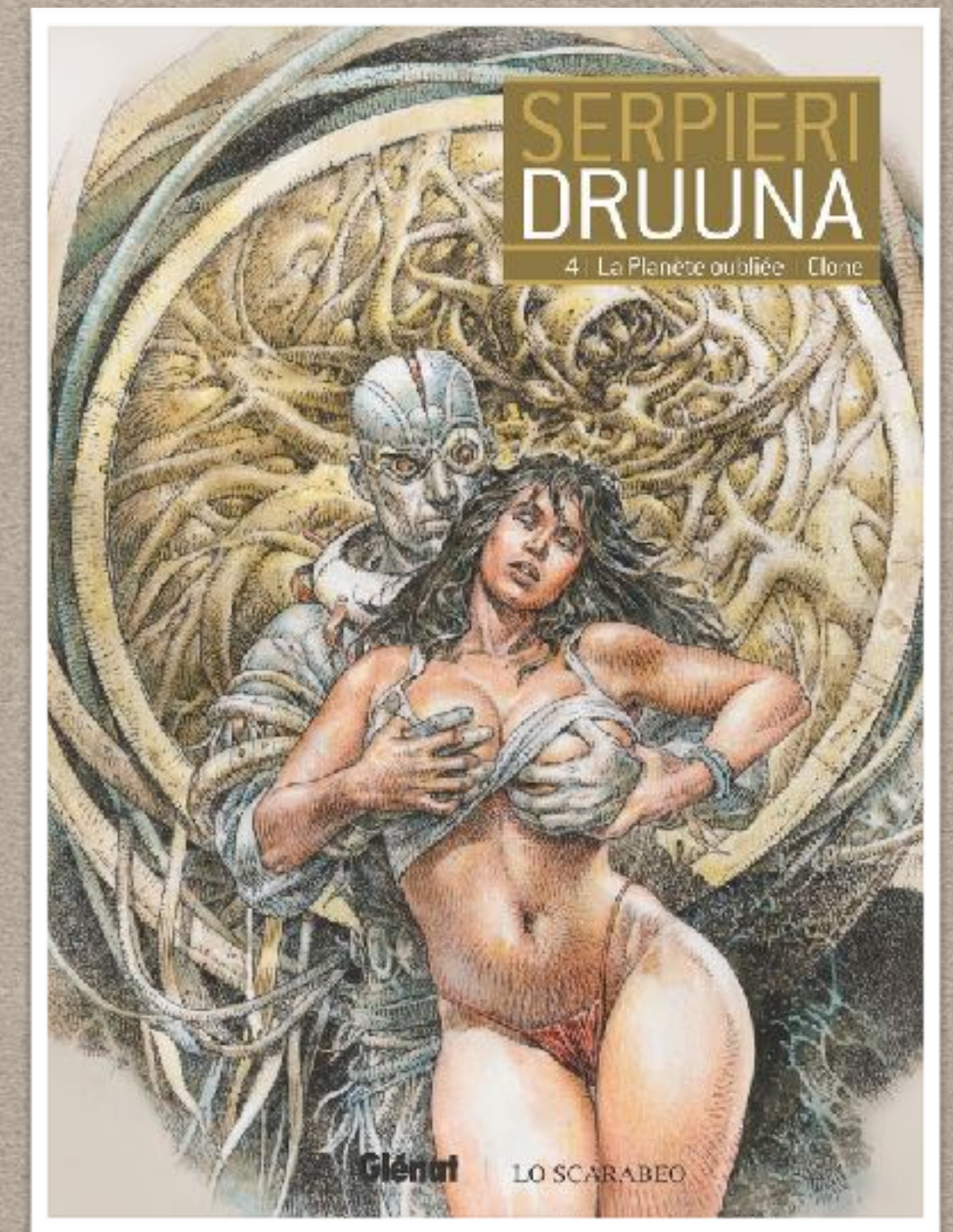
- Borders between different zones are the places where interesting things happen
- How to understand a zone through all its flows? The Situation
- The concept of attractor, moreover "strange attractor" is seeded in my practice by Scientific American articles about chaos (they date to 1985/1986). I could never forget about it.
- temporary , reconfigurable spaces
- TAZ the temporary autonomous zone (from Fiume to the Burning Man)
- Commons
- RAVE culture (end of 1980s)



Nirvana 1990

ADOLESCENCE: THE WAY TO POWER

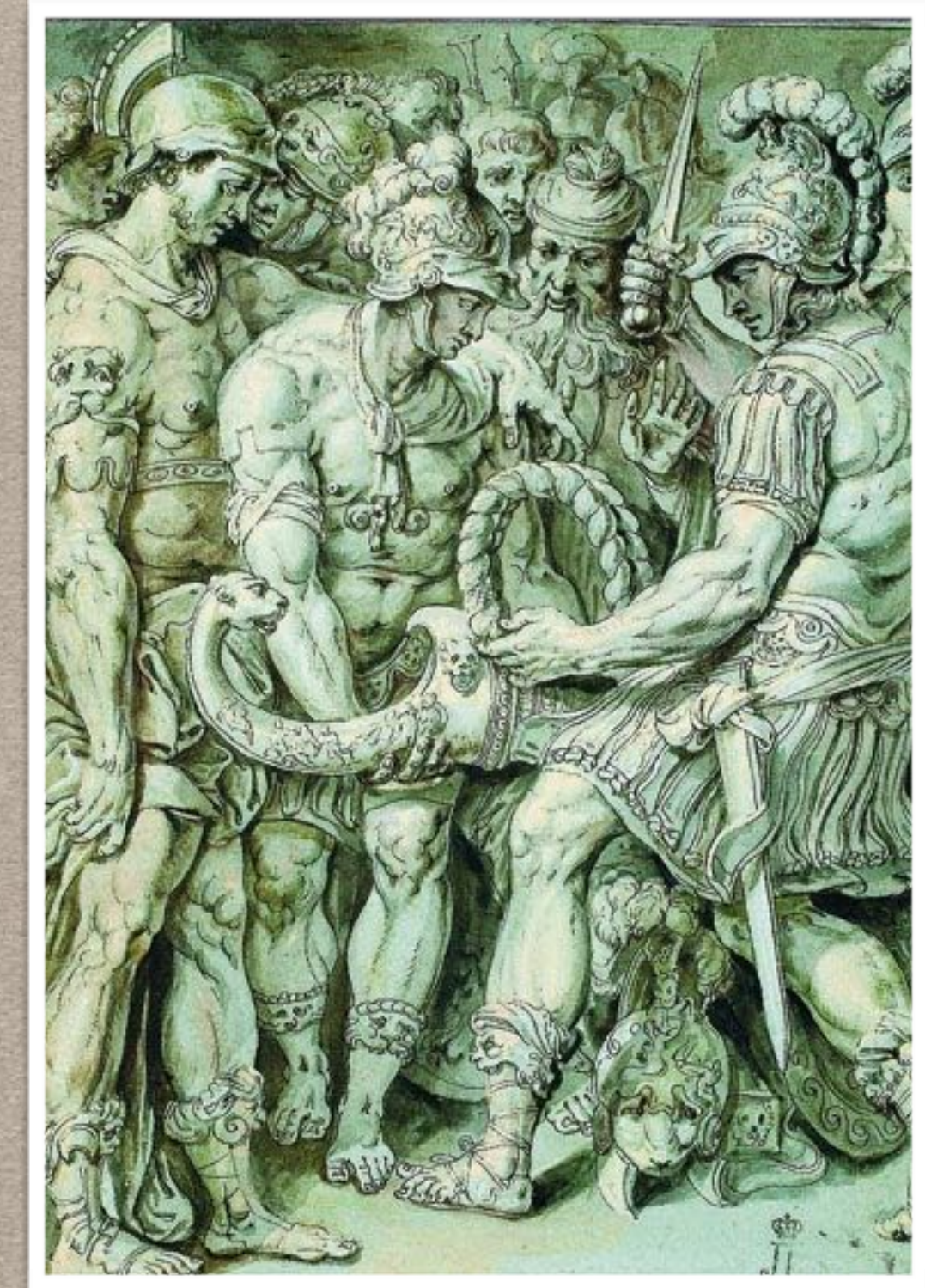
- To develop the necessary attention to the landscape, active techniques of gathering knowledge is key.
- Some powerful techniques of observation are irrational: the psychonaut (Castaneda, Hesse, Comics like "the Invisibles")
- Some comes from performance art (Artaud)
- Some powerful techniques of power are algorithmic (Bourroghs, Anton L. Wilson, Brian Eno)
- There is a lot of hidden knowledge underground. From tricks to long distance call for free to codes and hacks.
- Knowledge gives power for active and direct action that is declined with force by avant-guard art movements and revolutionary conspiracies
- Fight Club (film 1999), Mishima (1970), the futurists (1909), all avantguard movement (20es, '30, '60es)
- SEX!



Druuna, Paolo Eleuteri Serpieri, 1990

LIMEN

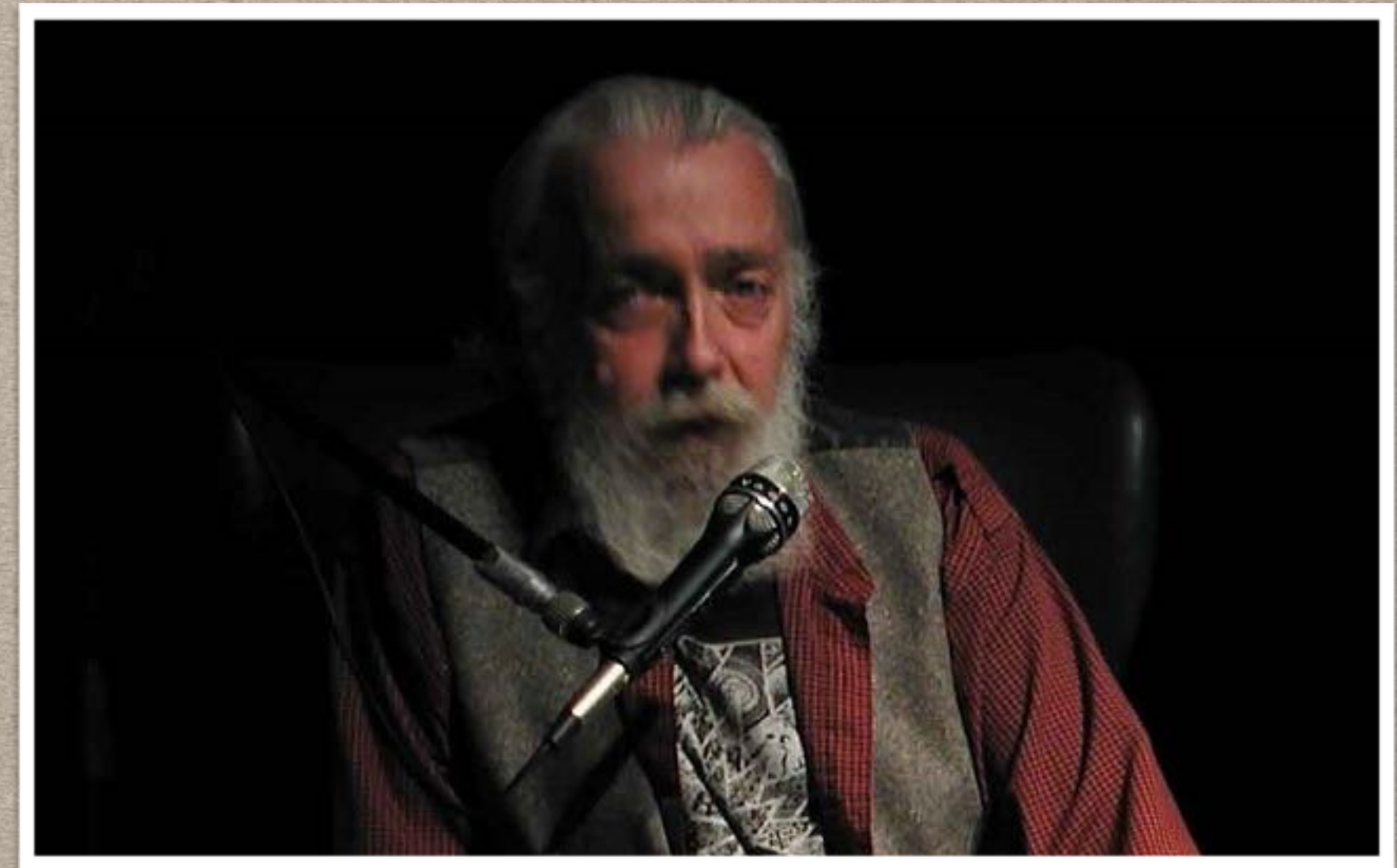
- there is a "limen", a border or twilight zone; is accessible in various ways, has pointers to hidden keys of power.
- Is behind a little barrier that can be overthrown or dissolved. It can be a social barrier (law, habits, the rules of organised crime) or a technological one (system protection, lock, security procedure, a walled garden)
- breaking symmetry you can find ways to overcome any complex system defence. This means the hacker is a devotee of elegant solutions before a solver of problems. He might invent a whole problem just to push through it's elegant idea as a "solution" to it.



Alexander cutting the "gordian knot"
Dutch drawing 1600

THE MATRIX AND KALI YUGA

- The Matrix can be an ocean to navigate (pirate utopias, Hakim Bey) as well as the way (Kerouak, Jim Jarmush Ghost Dog). Street wisdom is the gift of rough times on the frontier (Jim Jarmush, Dead Man, 1995) and can be declined in any language (DevOps included).
- Access to a peculiar state of conscience via this esoteric knowledge or drugs or body practices (tantra, yoga, sex, ayuaska) gives you a special social status, made of special abilities (usable in this liminality) were you are both powerful and invisible.
 - The rise of the Techno Shamans (end of 1990es and all the 2010's)
 - The attempt to normalise them (the hackers in Hollywood movies, with few exceptions)



Hakim Bey

TIME

- When was I?
- Europe in 1980es saw the dissolution of long standing political borders in the west and the permanence of the iron curtain in the east. There obviously was a gradient between the two sides of Europe that started to produce the deluge of effects from 1989.
- 1979: Green party, protests agains the nukes, punk, terrorism... 1989: fall of the wall... 1999: Seattle?
- Europe struggles to become one: the CEE/EU?EUROZONE/
BREXIT saga
 - INTERRAIL (1977)
 - ERASMUS (1987)
- Military service was mandatory, political action repressed, terrorism assimilated in young culture...



Sinclair ZX-Spectrum 1981

BBS - SUBCULTS - TV

- Before the Net you had to embodied a subculture to be part of it and to have access to their communication network.
- In the '80es i/we knew that Mainstream culture was crap. The main narration perceived by me as false and crooked behind cure.
- Pop was a container to amplificate banality and install this banality in the mind of the majority as fashion.
- Access to Digital subcultures was not as difficult: you could look uncool as you felt and impersonate anything online, you did not need to get "the look" to fit a urban tribe, and yet you could be part of many.
- Most of this imaginary traveled in 1980es via magazines, "homecomputers", games and science fiction, so to me it implied only traveling to special bookshops and places that had the right types of stuff to read and watch.
- TV overdose via Zapping: we lived in the metaverse!

Constnt "Homo Ludens" 1957

HOW I BECAME MULTITUDE - WE/LUTHER

- In 1994, under the manifold pseudonym of Luther Blissett, an unknown number of artists from Europe and North America gathered to artistically sabotage the media. The group is a direct relative of Neo-Luddism –its possible historical precedent–, except for the fact that the Luther Blissett project attacks from the field of art.
- As we have seen to pass through art/propaganda is not a new tactic. Is embodied into the codes of art, its own semantic game , from Caravaggio to Marinetti, to Brecht, to The Beat Generation...
- Luther was very successful to my generation because we reached the understanding that if you were steady too long you will be crushed by reality, and so you had to stay in the flow.
- Again, this could be achieved keeping your eyes on the mutations and adapting or on the center and making it fluid.
- Luther acted on the subject, by multiplication, in a wonderful anarchistic way. Luther had no genre, anyone could be Luther, had no program, anyone could use the name to sign an action, was multiple (100 Luther could create a TAZ in a bus)
- Is the opposite of embodiment: disembodiment; multiple identities, collectivisation of the signature of an art project, disruption.
- All and more became for us Luther Blissett, the AvantBard

Constnt "Homo Ludens" 1957

HACKER PERSONAS, TECH LANDSCAPE AND MYSTICISM

- Hacker identity and ethical code are often expressed in a myth, because it has always been conceived "after the death of identity and after the death of the bourgeois ethical codes"
- Maintenance of largely digital infrastructure (this is not the hacker paradise but is hacker culture to the best)
 - Brazil: Mr. Tattle (1985)
- The reality: Hackers vs Sysops, Developers against Maintainers... spaghetti code... smantone fever forever!
- Agency on technology in the real world, outside the narration of the corporate world (IBM).
- We dragged technology in our own world and invented new uses for it, liminal, fluid, complex, borderless. This is why Linux is a mess!

Constant "Homo Ludens" 1957

PRIVATE PROPERTY VS ABUNDANCE

- Private property vs abundance, Commonerism
- Sampling in music, no copyright: Negativland vs U2 is from 1991 but the problem existed since the development of Hip Hop and sampling
- GPL software as a mean to produce cannot be closed property of an entity (marxist interpretation on the street of GLP). The first version of GPL is from 1989, EFF is born as a reaction to the hacker crackdown in 1990
- Copyright of Software and piracy how hactivism was born out of knowledge for all...
- The philologist: Who said it? Where?
- The poet: tech words are barbaric but permeate our reality is the task of the poet to find way to compose new meaning of beauty and wonder with them

Constnt "Homo Ludens" 1957

HACKER PERSONAS, TECH LANDSCAPE AND MYSTICISM

- Hacking as a borderline political action was held in a very different space in EU from the United States:
- SPY-Cold War Karl Koch nickname (Hagbard-Celine) pointers to '60 american subculture that fed for example the "Illuminati trilogy", a subculture that was discovered through BBS and in early days of Internet (usenet mailing lists).
- The Anarchist cookbook

Constnt "Homo Ludens" 1957

IDENTITY

- Because Identity effects the Teleological Question is not a surprise to see that Luther carries as well spiritual consequences, and hints to some interesting and fuzzy spiritual paths.
- The Avantbard: Luther meets with the jargon of Hakim Bey and seeds are dropped in bombs
- The Avant-Bard toolkit:
 - Situationism, poetic terrorism, Fake Domentary, Conspiracy, plagiarism, meme, mythmaking, detournement... sounds familiar? What is behind fake news? Is fake news and an history that can be rewritten every moment (like wikipedia) share a similar root?
- The Hacker use of a conspiracy is to empower a skeptic and a warrior
- Fake News are used to disenfranchise an idiot. A conspiracy (as Umberto Eco thought us) is a device to explain everything.
- Scientism is to embrace Science as a in a conspiracy

Constnt "Homo Ludens" 1957

THE MAP IS THE CITY, IS THE MAP

- Disembodiment of the Map: the (digital) city within different rituals
- Where do we live: the idea of city as a fluid entity (International Situationist, Derive, Situation based art, activism, poetic terrorism, TAZ)
- the city as a service? Smart City
- Commonerism: advocates and reclaim BY DESIGN common spaces: New Babylon, the net, neo-tokio (Akira).
 - NB All this was clear much before the "smart city" hype pushed by big data farm. But again "detournement" of any avant-garde is the favourite weapon of capitalism.
 - I discovered the Internationale Situationist only at the end of the '90es exactly because of the tabula rasa made by school and drugs with the previous generation.
- The Saloon, the bunker, the bar, the pub, the CSOA, the hacklab, the startup office... the importance of the reconfigurable spaces

Constant "Homo Ludens" 1957

GRAN FINALE

- Semeiotical Counter Revolution
- The cloud as disembodiment of the network; so in his appropriation of the space capitalism hides the ryzome, brute forces the net into layers of dead soil and operates a substitution in the imaginary shaping the original jungle canopy to soil into a soybean monoculture...
 - Welcome to the WeChat/Facebook world!
- Counter revolution tactics goes further introducing the term "data" as a quantitative catchall notion to be used instead of "knowledge", a social construct depending on qualitative evaluations and ever-changing situations.
- this is why Big-Data is Big-Crap!



Jeff Goldblum, Jurassic World 2 and the "big Crap"

CHAOS IS A TEACHER

- Ryzome vs Chaos
- Deleuze and Guattari: use the terms "rhizome" to describe theory and research that allows for multiple, non-hierarchical entry and exit points in data representation and interpretation. (WTF is knowledge?)
- With what we know about plants and the way to design with them now we can expand Guattari's terminology in many fruitful ways to describe the culture we envision.
- Why to bother with the astruse ideas of the french philosophers if we had the keys to Complexity? Chaos: simple processes describe incredibly complex structures: invariant of scale, self similarity, complexity of which you can hold/code/describe a seed process.
- Chaos Magic and here all becomes a (open) secret folks!!



logo trasformatorio foundation

THINGS TO WATCH



Fictiomentary:

- The KGB, the Computer, and Me (Complete) <https://www.youtube.com/watch?v=EckXaq1FTac> the story of Karl Koch from the american perspective. Nothing can mark better the distance between the Point Of View (pov) of the Sysop and the pov of the punk...
- Ghost in the Shell (1991-1995) https://en.wikipedia.org/wiki/Ghost_in_the_Shell
- The Techno Viking (K Techno from XI century) <https://www.youtube.com/watch?v=UjCdB5p2v0Y> the point were a rave and a party and a parade touch and a meme is born (2000)
- La Meglio Gioventu' Marco Tullio Giordana is a (long) film about italy from the '60es to the '90es'. Is from 2003
- I 100 Passi, is a much better film about Mafia and free radios in south Italy, from the same director, https://en.wikipedia.org/wiki/One_Hundred_Steps0
- PI (1998) Darren Anowski fictional film about cypherpunk themes (1998) [https://en.wikipedia.org/wiki/Pi_\(film\)](https://en.wikipedia.org/wiki/Pi_(film))
- Italy 1977, movement and comunication <https://youtu.be/Z3hcEnRNIAQ>

Other R(andom)Pointers

- Spaghetti Hackers (1997) is one of my favourite sources on Italian hackers scene, but I don't think has ever been translated to English. A good source on the intermingle between hackers and electronic artists in 1990'es i Tatiana Bazzichelli (<https://networkingart.eu/>) and her work is a serious attempt to map the mouvement sides. From Tatiana there is a lot just a search away. See for ex. Networking, the net as artwork (<https://books.google.nl/books?id=VbiQ2-Xh20EC&printsec=frontcover&dq=tatiana+bazzichelli&hl=it&sa=X&ved=2ahUKEwjW-ICu-ITuAhWUHewKHRPsCKoQ6AEwAHoECAEQAg#v=onepage&q=tatiana%20bazzichelli&f=false>.)
- Douglas Rushkoff, Childen of Chaos (1996)
- Luther Blissett, "Q", Einaudi (1999)
- Decoder and Shake Edizioni (publishing house in Milan) starts in 1987. I never read the magazine myself. Was made by a bunch of sociology dropout and the content was technically risible. Obviously was relevant and remained [https://it.wikipedia.org/wiki/Decoder_\(rivista\)](https://it.wikipedia.org/wiki/Decoder_(rivista)) It was the Bourroghs that influenced CCC narrative from the Decoder group that constituted one primary influence for the 1990 edition of Santarcangelo Festival and the Pantera movement.
- Cassern (1972) <https://en.wikipedia.org/wiki/Casshan>
- Gundam (1979) <https://en.wikipedia.org/wiki/Gundam>
- Capitan HARlock (1979) https://en.wikipedia.org/wiki/Space_Pirate_Captain_Harlock